

CA283

# Z-TACK™



ATARI® 2600 &  
SEARS VIDEO ARCADE  
COMPATIBLE

CA283

# Z-TACK™

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## DISPLAY

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## GAME SELECTION

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There are 4 games:

- Game 1: one player (beginner)
- Game 2: two players (beginner)
- Game 3: one player (advanced)
- Game 4: two players (advanced)

## BOMB INTRODUCE A COMPLETE SERIES OF UP- DATED VIDEO GAME CARTRIDGES.

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### INSTRUCTION

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- (1) Player controls the jet in sky level to destroy enemy's bases below at ground level.
- (2) The jet can move up, down, left or right by maneuvering the joystick to the respective positions.
- (3) The jet will fire to any of the above four directions if both the push button is depressed and the joystick is maneuvered to the corresponding direction.
- (4) If a missile ejected from the jet is not activated, no further missile can be emitted.
- (5) The bases at ground level fire missile randomly into the sky for defensive purpose.
- (6) Some missiles from the base may take the form of a floating ball which will become a heat-seeking missile and attack the jet.
- (7) If the jet is shot by the missiles or if it collides with the floating ball, it will explode and player loose one of his three chances.
- (8) If the bases are shot by the jet, they will explode and vanish from the screen.
- (9) Difficulty is enchanced when level is advanced with increasing number of bases, balls and the speed of missiles
- (10) There are 6 distinct level in one complete cycle and game pattern will recycle upon completion of all 6 level.
- (11) The maximum score is 999999.

**BOMB™**

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