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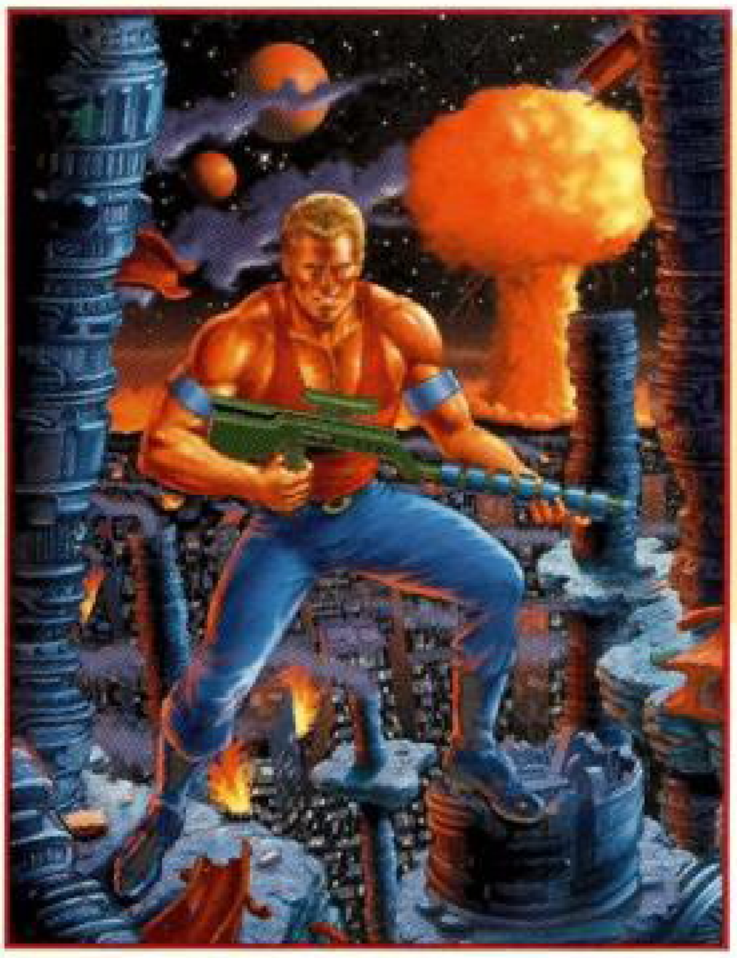
Apogee Software Ltd / 3D Realms Tech Support
March 2009
http://www.3drealms.com

DUKE NUKEM II

PUBLISHED BY APOGEE SOFTWARE, LTD.

DUKE NUKEM II



DUKE IS BACK IN ACTION

Duke Nukem has been kidnapped! An evil alien race determined to enslave Earth and rule the galaxy plans to “brain–drain” our hero.

Hey...Duke has a wealth of top secret knowledge! Defense operations, combat strategies, weapons specifications, prime interplanetary parking locations—*invaluable information for any would be conquering aliens*!!

This hideous Rigelatin plan could seal Earth’s fate—and congeal Duke’s gray matter—forever! But if we know Duke, and we do, he’ll “kick–butt” like there’s no tomorrow!

But if he doesn’t,...will the Rigelatins’ plan succeed? Can Duke Nukem save the planet, *and our necks*, once again? Or...is Duke destined to be a drooling vegetable?

DUKE NUKEM II

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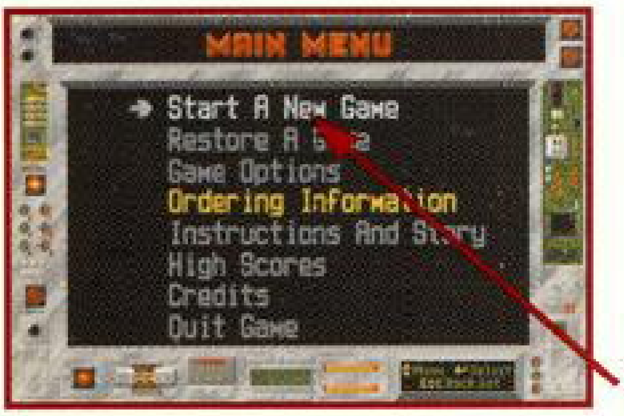
SYSTEM REQUIREMENTS

Duke Nukem II requires an IBM™ or 100% compatible 286 (or better) with 560K of free conventional memory and 5.9 Mb of free hard drive space. Joysticks are optionally supported for game play. Also supported are the AdLib™, Sound Blaster™, and Sound Blaster Pro™ sound cards.

INSTALLATION

To play *Duke Nukem II*, you must first install the game. The program's installation utility will place all the necessary files on your hard disk drive. To install the game, follow these simple instructions.

1. Place Disk 1 into the appropriate disk drive. Type "A:" or "B:" depending on the drive selected, and press the ENTER key.
2. Type INSTALL and press the ENTER key.
3. Follow the instructions in the installation program.
4. After installation is complete, type NUKEM2 and press ENTER to play the game.



MAIN MENU

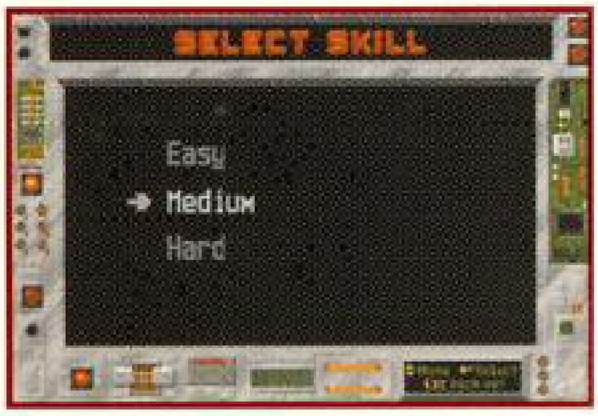
After the title sequence, the Main Menu screen will be displayed. Use the up and down arrow keys to move the spinning arrow beside your choice, then press ENTER to activate your selection.

Starting A New Game

After selecting this option, you will choose which mission to play. Use the up and down arrow keys to scroll through the mission selection screens. There are four missions to choose from:

Mission 1
Mission 2
Mission 3
Mission 4

Now that you have selected the mission; how difficult do you want the action? The next option screen will allow you to select the difficulty level. The options are as follows:



Easy–just right for beginners
Medium–a reasonable challenge
Hard–you better have insurance!

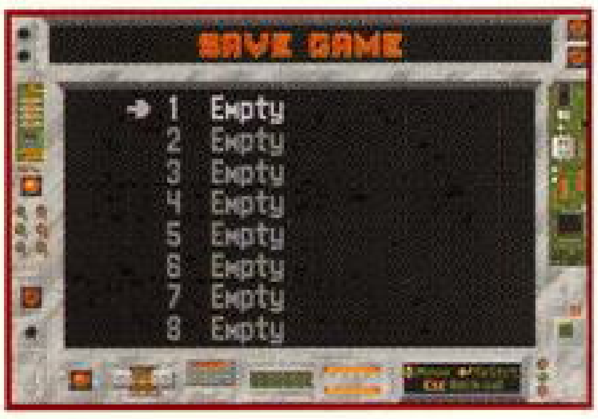
MISSION OBJECTIVE

Duke's mission objective is not only to stay alive, but to clear each level of nasties. Even though a body count is the most important thing to Duke, in order to complete a level, Duke must often find special items and secret bonuses.

Save A Game

To save a game, press the F2 function key while you are in your game. The save game screen will be displayed.

Next, select the slot in which you want your current game saved and press the ENTER key. Type a description of the game you are saving and then press the ENTER key. The game will be saved at the beginning of the level.

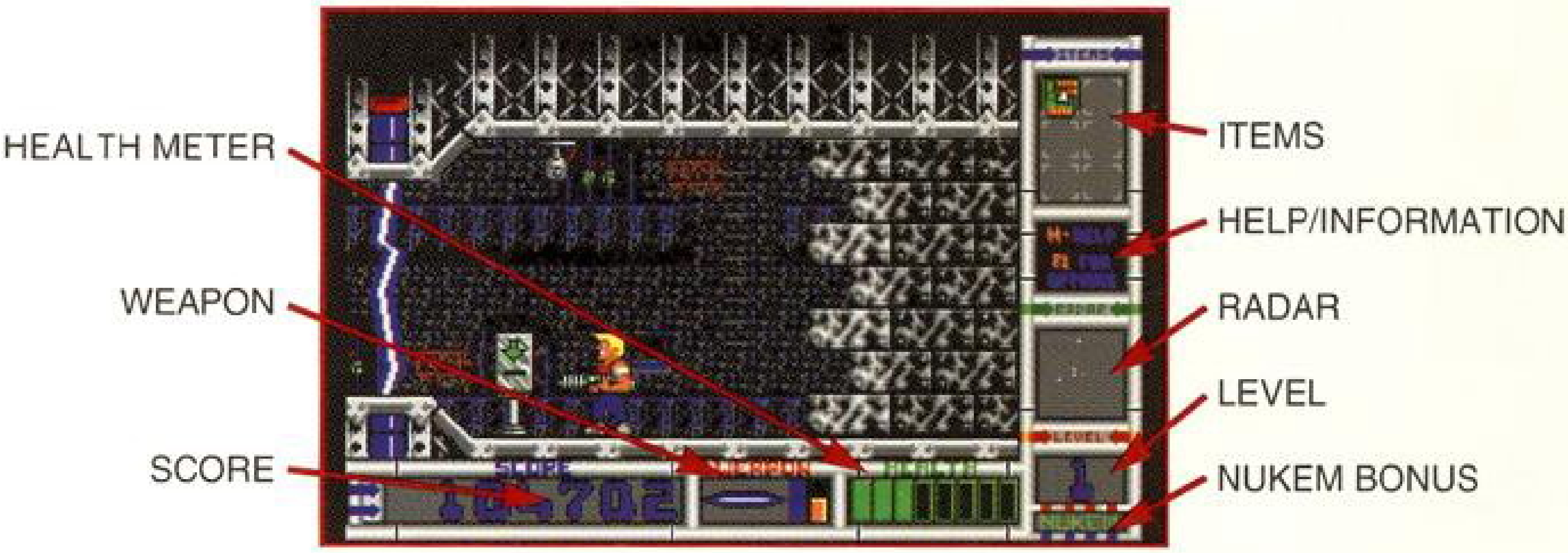


Restore A Game

Selecting this option allows you to restore a previously saved game. To restore a saved game, press the F3 function key while you are playing a game.

STATUS DISPLAY

In addition to the intense action that Duke encounters, there are several status displays of important information.



Nukem Bonus– Collect the letters "NUKEM" in order for a mega bonus.

Level– Displays the current level number.

Radar– Displays a map of the level. Duke appears as a flashing white dot, and the enemies appear as red dots.

Help/Information– By typing **H** any time during game play, a help menu will appear. By typing **F1** any time during game play, a game controls menu will be displayed.

Items– Displays the special items that Duke has picked up in the level, such as keys or access cards.

Score– Displays the number of points that Duke has accumulated.

Weapon– Displays the current weapon and the amount of ammo that is left.

Health Meter– Shows how much health Duke has left. When Duke is down to the last unit of health, the meter will begin to flash until more health is collected.

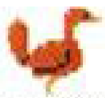
GAME OBJECTS AND POWERUPS

Here's a look at some of the objects and powerups available in the game.

Special Health Items

SODA CAN
1 HEALTH UNIT

ATOM
1 HEALTH UNIT


TURKEY
1 HEALTH UNIT

ROAST TURKEY
2 HEALTH UNITS

SIX PACK
6 HEALTH UNITS

Special Inventory Items and Weapons

ACCESS CARD

KEY

RAPID FIRE

CLOAKING DEVICE

FLAMETHROWER

LASER

ROCKETS

Special Bonus Items

SHADES
100 PTS

DISK
500 PTS

CD
500 PTS

VIDEO
500 PTS

GAME
500 PTS

BOOM BOX
1000 PTS

TV
1500 PTS

PHONE
2000 PTS

CAMERA
2500 PTS

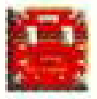
COMPUTER
3000 PTS

T-SHIRT
5000 PTS

IMPORTANT OBJECTS AND HINTS

In addition to a strong desire to kick butt, there are several objects and helpful hints needed to complete Duke's mission.

Red Boxes

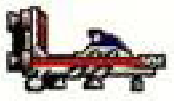


There is an easy way to determine if a red box has a bomb in it. If Duke can walk behind it, the box contains a bomb.

Teleporter

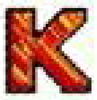
This device will teleport Duke to other areas in the level, so that he can continue his quest for mayhem.

Ship



This high powered flying machine will allow Duke to blast his way to the upper parts of a level.

Letters

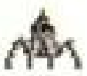


Collecting the letters "N-U-K-E-M" will yield some serious extra points for Duke.

Soda Rocket

Shoot a soda can, and as it rockets upward, grab it for 2000 big points. However, if you are low on health, try not to shoot soda cans, because they are worth one unit of health.

Spiders

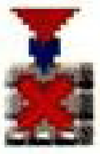


When spiders sink their teeth in you, they sure take a bite out of your health in a hurry. They are easily removed by rapidly shaking Duke back and forth.

Blowmactic Fanmaster

If there is one thing in the universe that can blow as much hot air as Duke Nukem, then it's the Blowmatic Fanmaster. When activated, it can propel Duke to soaring heights. Just walk onto the blowmatic and fly to the upper areas of a level.

Restart Beacon



Restart beacons save your bacon if you die. When activated, Duke will restart from the beacon instead of the beginning of the level.

Super Force Field

This dangerous device is almost impervious. The only way to destroy it is for Duke to find the cloaking device and use it to punch his way through the force field.

Hint Globe and Pedestal

When Duke locates the hint globe and places it on the pedestal, important hint information for that level will be revealed.

DUKE NUKEM II

CONTROLLING THE ACTION

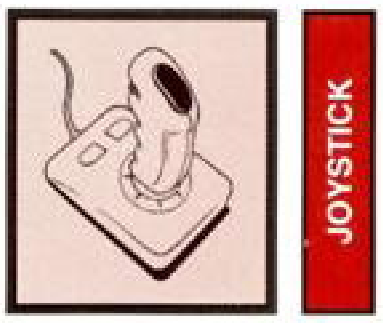
Duke Nukem II, is compatible with a variety of input devices. If you prefer, you can play the game by using a keyboard or a joystick. The following outlines the player input actions and the functions they control:

CONTROL KEYS

Left or Right Arrow Keys	Moves Duke left or right
Up Arrow Key	Duke points his weapon up
Down Arrow Key	Duke kneels down
Ctrl (Jump)	Duke jumps
Alt (Fire)	Duke fires the current weapon

QUICK KEYS

Esc and Q	Exit to the main menu and quit game
H	Brings up the Help screen
F1	Brings up the game options screen
F2	Saves the game in progress
F3	Restores a previously saved game
M	Toggles music on/off
S	Toggles sound on/off
P	Pauses the game
Pg Up	Duke looks up
Pg Dn	Duke looks down



Movement	⇄	Moves Duke left or right
Movement	↑↓	Duke points the weapon up or kneels
Button 1 (Fire)		Duke fires the current weapon
Button 2 (Jump)		Duke jumps

CHEAT KEYS

Oh no, your health meter is flashing like mad!! Just type the keys "EAT" at the same time during a level to receive full health. Also, you can type the keys "NUK" at the same time during a level to receive a random weapon and all items needed to complete the level. Each time you use the cheat mode, your score is reset to zero.

DO YOU REQUIRE FURTHER TECHNICAL ASSISTANCE?

As a registered user of *Duke Nukem II*, you are welcome to contact our Technical Support and Hints Department for any assistance required. Technical support and hints may be received by calling **(214) 278-5655**, Monday through Friday, between 8:00 a.m. and 6:00 p.m., Central Standard Time. Or fax us at **(214) 278-4670**, 24 hours a day.

FROM APOGEE SOFTWARE

All of us at Apogee would like to express our sincere appreciation for your purchase of this software package. Apogee Software, Ltd. is the publisher of *Duke Nukem II* as well as other games and educational software for IBM™ and compatibles. For information about all the products available from Apogee call **1-800-APOGEE 1** and ask for a catalog.

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Special Thanks to
"The Apogee Beta Testers"